

Sailing Instructions

Kanata Sailing Club Catamaran Regatta, 2016

These are the formal Sailing Instructions for the 2016 edition of the Kanata Sailing Club Catamaran Regatta (aka the "Katamaran" Regatta).

General Instructions

1. Thou shalt have fun. The purpose of this regatta is an excuse to get cat sailors from various clubs on the Ottawa river together for a fun day of sailing and socializing. If you are not having fun, talk to someone about what you might be doing wrong.
2. The race shall be governed by the Racing Rules of Sailing (RRS) 2013-2016 except for rule changes noted in these instructions
3. The regatta shall take place on August 13, 2016
4. Any changes to these instructions shall be communicated at the skippers' meeting
5. Winners will be announced on the KSC deck following the race, however no prizes shall be awarded (other than "bragging rights").
6. Drinking water will be made available to competitors between races, however lunch will not be provided
 - a. Competitors are encouraged to bring packed lunches and/or snacks and to give them to the Race Committee before launching. The RC boat will hand off lunches and collect garbage between races at the competitor's request.

Entry and Eligibility

7. There is no entry fee
8. The regatta is open to the public, including KSC members, guests, members from other clubs, and independent sailors
 - a. KSC members and their guests are welcome to use club boats
 - b. A KSC member with red-tag or green-tag boat sign-out privileges, must be the skipper of KSC club boats
9. All classes of catamaran with a SCHRS entry are eligible (<http://www.schrs.com/>)
10. Registration can be done online from the link at <http://katanasailingclub.com/sailing/racing> until Friday August 12 at 11:59pm

Scoring

11. The number of races scored is indeterminate, but a target of 4-5 races are expected
 - a. No race shall be started before 11:00am
 - b. No race shall be started after 3:00pm
 - c. After the last boat finishes each race, the RC shall start the next race as soon as convenient. A finished boat can request a 5 minute delay between races to get and eat a quick lunch or snack (the RC shall display the AP signal during this delay)

12. A boat's finishing time for a race shall be the adjusted time (AT) of its elapsed time (ET) divided by its SCHRS rating
- $$AT = ET/SCHRS$$

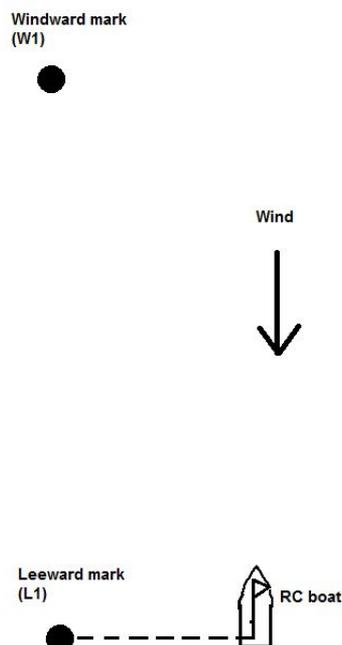
For example, a Hobie 16 completing in 30 minutes has an adjusted time of 25m 11s. A Hobie Wave completing the course in 35 minutes has an adjusted time of 23m 20s. An F18 completing the course in 25 minutes has an adjusted time of 25 minutes, 0s.

Thus, the Wave would be scored 1st, the F18 2nd and the Hobie 16 3rd.

13. The low point scoring system (RRS, Appendix A) shall be used to determine placement across multiple races, with 1 dropped race being permitted after 4 completed races
- Each race shall award 1 point to the winning boat (lowest AT), 2 points to the second place competitor, etc
 - The lowest number of points across all races wins the event
 - If we run at least 4 races, then each competitor's highest score (i.e. their worst finish) is not included in their total score

The Course

14. The course shall consist of 2 laps of a windward/leeward course
15. The start/finish line shall be a line from the Leeward mark (L1) to the RC flag on the RC boat
16. Competitors shall cross the start line, round W1 to port, round L1 to port, round W1 to port again, and round L1 to port to cross the finish line
17. On the first rounding of L1, competitors may cross the line or they may sail around the RC boat, at the competitor's discretion.



18. Marks shall be set such that the target time for a race is approximately 45 minutes
19. The RC may change the course between races by moving marks.
 - a. The RC boat shall display the AP flag (red and white striped pennant) to indicate delay in racing while the course is being reset

Start/Finish

20. There shall be a skipper's meeting at 10:30am
 - a. Because the first race is expected to begin around 11:00, it is recommended that boats are rigged prior to the skipper' meeting.
21. The ISAF 5-minute start sequence shall be used
 1. 5 minutes before start: class flag up with short sound
 2. 4 minutes before start: prep flag up with short sound
 3. 1 minutes before start: prep flag down with long sound
 4. At start: class flag down with short sound

KSC sailors: note that this is different from the 3 minute sequence used in club races -- the flags/sounds are the same, but the time between prep flag up and prep flag down is 3 minutes rather than 1 minute

At any time before or during the start sequence, the RC may display the AP flag (indicating delay) with one sound, which cancels any previously displayed signals (i.e. the start is aborted). The AP flag will be lowered with two sounds. The class flag (5 minute warning) shall be displayed 1 minute after the AP flag is removed.

22. The class flag shall be a plain white flag
23. Boats unable to cross the start line within 4 minutes of the start signal shall be scored DNS

Expected Timetable

Before 10:30 - Sailors arrive and begin rigging boats. RC sets initial course.

10:30 - Skippers' meeting on KSC deck

11:00 - First warning sound (5 minutes until first start)

2:55 - Last possible 5-minute warning sound (no race shall start after 3:00)

~4:00 - after races are run, and sailors back ashore, winners announced at KSC deck